

Roll No.

Total No. of Questions : 07]

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BCA (Sem. – 3rd)
COMPUTER SYSTEM ARCHITECTURE (Batch 2k3 onwards)

SUBJECT CODE : BC - 403

Paper ID : [B0226]

[Note : Please fill subject code and paper ID on OMR]

Time : 03 Hours

Maximum Marks : 60

Instruction to Candidates:

- 1) Section - A is **Compulsory**.
- 2) Attempt any **Four** questions from Section - B.

Section - A

Q1)

(10 × 2 = 20)

- a) What is register? List various register with their uses.
- b) What is instruction format? Explain with example.
- c) What is memory mapping? Explain.
- d) What is microinstruction? Explain with example.
- e) Explain the role of register transfer language in computer architecture.
- f) What is instruction cycle? Explain.
- g) Define interrupt. What are its types?
- h) Explain the difference between SRAM and DRAM.
- i) Define micro controller? What is its use?
- j) What are wilkies controls? Draw neat and clean diagram for it.

Section - B

(4 × 10 = 40)

Q2) Define computer. Discusses the design of a complete basic computer and describe its working mechanism.

Q3) What are the various data transfer schemes? Briefly discuss each scheme.

- Q4)** What is microprocessor? Explain the architecture of 8 bit microprocessor?
- Q5)** What is memory hierarchy? Explain different types of memory with their relative merits and demerits.
- Q6)** Define port. What are various memory and input output ports. Explain their role in the working of computer.
- Q7)** What is address modes? Explain the need and working of different addressing modes by taking suitable examples.

